

# International Trade

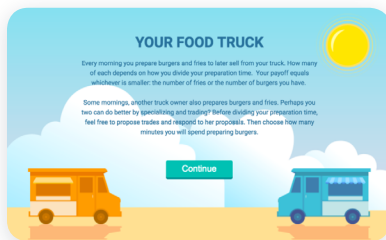
Feenstra & Taylor

Pairing MobLab with Macmillan Learning textbooks helps students build intuition on topics in international trade and economics. The MobLab platform offers games, experiments, and surveys for interactive learning in and out of the classroom. **MobLab Modules** combine these elements along with instructional PowerPoints for ready-to-use lessons.

## MUST PLAY GAMES FOR INTERNATIONAL TRADE

### MobLab Game

#### Comparative Advantage



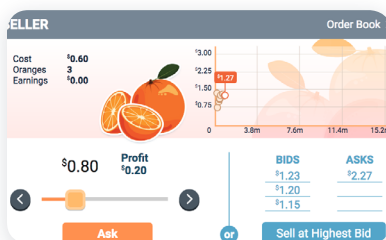
A notoriously difficult topic for students, students experience the distinction between **Absolute and Comparative Advantage** as well as the **Gains from Specialization and Trade**.



Module for lesson on **Economic Interdependence**.

### MobLab Game

#### Competitive Market



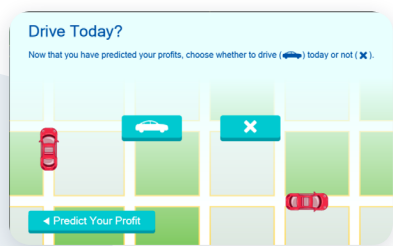
Students see first-hand how the equilibrium market-clearing price results from the valuations of different buyers and costs of different sellers. Use the Competitive Market when covering **Supply and Demand, Equilibrium and Efficiency, or Government Interventions in a Competitive Market**.



Module for lesson on **Market Forces, Shifts in Supply & Demand, Elasticity, Price Controls, and Taxes**.

**MobLab Game**

## Production, Entry &amp; Exit



By participating in a **Perfectly Competitive** ride-sharing market, students' decisions directly impact their earnings as they attempt to maximize their profit in the **Long-Run** and **Short-Run**.



Module for lesson on **Price Takers**.

**WE ALSO RECOMMEND**

Gains &amp; Losses from Trade

Monopolistic Competition

Offshoring of Goods &amp; Services

MobLab Game: Simple Labor Market

MobLab Game: Price Discrimination

MobLab Game: Beer Game